# Dark Gerudo

Old storage hard-drive diving! (2005 - 2008)

More stuff from a long lost cancelled Zelda (Sheik) action/jrpg that never went beyond pre-production...

Really want to return to these some day to finish a few. Zelda games have wacky weird stuff, and this game was setting out to be ten times weirder.

I've never in my life worked contract before. I wouldn't know any details about contract work. Have always worked full-time salary at developer studios. Sometimes random freelance for fun projects outside of games. But I'm completely pulling out of that game career until there can be some real solutions to the exploitation, criminality, and abuse that I see my peers put through... Things have been messy for WAY WAY too many decades.